



This Record Certifies that

Character Name _____ Classes and Levels _____

Player Name _____ RPGA # _____

Has Completed
BDK7-01 – The Halfling
A Regional Adventure
Set in the Bandit Kingdoms



Play Notes:

- ☐ Gained a level _____
- ☐ Lost a level _____
- ☐ Ability Drained _____
- ☐ Died _____
- ☐ Was raised/res'd _____
- ☐ Was reincarnated _____

Home Region _____

Event: _____ Date: _____

DM: _____

Signature _____

RPGA # _____



Adventure Record#

597 CY
ADVENTURE

LEVEL OF
PLAY
(CIRCLE ONE)

APL 2

max 450 xp; 450 gp

APL 4

max 675 xp; 650 gp

APL 6

max 900 xp; 900 gp

👑 **Arena Champion:** This favor acts as an influence point with the Men of the Rift. Because of their extensive contacts inside the Gintask's silver mines, this favor can be used once to negate any TU penalty for enslavement in the mines (they break you out).

👑 **Favor of Lord Calmert Hind:** This favor acts as an influence point with the Johrase nation. It also gains the PC Regional access to the items marked with a * below.

👑 **Favor of the Rookroost Thieves Guild:** This favor acts as an influence point with the Guild. It also gains the PC Regional access to the items marked with a † below.

👑 **Favor of TB Gonagin:** TB may have burned a lot of bridges, but he still has influence in the Bandit Kingdoms. This favor can be spent once to grant a +10 circumstance bonus to any Sleight of Hand or Perform check made to earn gold after a Bandit Kingdoms adventure. Alternately, it may be spent to receive Bandit Kingdoms Regional access to *sleep arrow* or *universal solvent*.

💍 **Ring of the Swan:** This fairly plain thumb ring has a heraldic device upon it "Two swans rampant upon vert with gules bend sinister."

👤 **Enmity of the Rookroost Thieves Guild:** You may not join the Guild while in possession of this enmity and are removed from the organization if you are a member. This may be removed by spending 3 IP with the Guild. Lifestyle costs are doubled for adventures set in Rookroost. NPC members of the Guild will start out unfriendly to you.

👤 **Betrayer of the Johrase Nation:** You may not join any meta-organization based in Johrase. Lifestyle costs are doubled for adventures set in Johrase and you suffer a -4 circumstance penalty to Charisma based checks with Johrase.

👤 **Enmity of Nevin Ringblade:** This disgruntled slaver dislikes you. You receive a +1 Dissenter WCI point. In addition, you suffer a -2 penalty on all Charisma-based checks involving social interaction while in Riftcrag, Balmund, and Wraithkeep as long as Iuz rules the Bandit Lands.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2

- ❖ *Brooch of shielding* (Adventure; DMG)
- ❖ **Silversheen* (Regional; DMG)
- ❖ *†Elixir of hiding* (Regional; DMG)
- ❖ *†Salve of slipperiness* (Regional; DMG)

APL 4 (all of APL2 plus the following)

- ❖ *Stone of alarm* (Adventure; DMG)
- ❖ **Oil of dolorous blow* (Regional; CL 5; 750 GP; SpC)
- ❖ *†Wand of spontaneous search* (Regional; CL 1; 750 GP; SpC)

APL 6 (all of APLs 2-4 plus the following)

- ❖ *Murlynd's spoon* (Adventure; DMG)
- ❖ **Horseshoes of speed* (Regional; DMG)
- ❖ *†Scroll of panacea* (Regional; CL 7; 700 GP; SpC)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost _____

Other Coin Spent _____

Total Coin Spent _____

Items Sold

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Total Value of Sold Items _____

Add ½ this value to your gp value

Items Bought

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Total Cost of Bought Items _____

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

1 or 2 TU

TU Cost

TU

Added TU Costs



TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP

XP Gained

XP

FINAL XP TOTAL